**Pointers to Structures:**

To declare a pointer we use \* followed by it’s datatype.

Ex:

int \*p = &s;

To create a struct we use name of creating datatype followed by key word “struct”, items of struct is write inside curved brackets closed by semicolon.

Ex:

struct Node{

int data;

int value;

};

Assigning address of structures to pointers

struct Node s = {1, 5};

struct Node \*p = &s;

Calling values of struct from pointers using arrow (->) operator

p->data;

p->value;